

## QUESTS MANUAL

FILE: **14** (Only on RPG)

Name: **Blue archer**

Location: 0.0

Quest ID: **1**

Reward: jointeam blue archer



FILE: **0.0.80.80**

Name: Initial explanation and quest log

Location: 0.0

Quest ID: **2**

Get my memory back

FILE: **200**

Name: **Forester**

Location: 0.0

Quest ID: **3**

Kill 4 wolves and bring their fangs to the Forester.

Quest ID: **4** (finish 3)

Needed items: Wolf's fang (63) x4

Reward: Gold 25

XP 10

Item Book (65)

New quest: Deliver the book to the beekeeper

Quest ID: **216** (finish 215)

New quest: Talk to Ascanius quickly!



FILE: **201**

Name: **Prostitute**

Location: 0.1 (Kedington)

Quest ID: **5**

Needed items: Gold 5

Reward: XP 25



FILE: **204**

Name: **Beekeeper**  
Location: 0.1 (Kedington)



Quest ID: **6**  
Deliver the book.  
Needed items: Book (65)  
Reward: Gold 10  
XP 25  
New quest: Kill 10 wasps and bring their stings to the Beekeeper.

Quest ID: **7** (finish 6)  
Needed items: Wasp's sting (71) x10  
Reward: Gold 10  
XP 30

Quest ID: **100** (finish 7)  
Slay bandits to retrieve the beekeeper's 5 stolen honey pots.  
Needed items: Level 3

Quest ID: **101** (finish 100)  
Needed items: Honey Pot (312) x5  
Reward: XP 400  
Item Leather Legs (207)

FILE: **12** (Only on RPG)

Name: **Dark dwarf**  
Location: -1.-2 (near Ashdown)



Quest ID: **8**  
Reward: jointeam dark dwarf

FILE: **7** (Only on RPG)

Name: **Blue knight**  
Location: -1.-1 (near the Castle)



Quest ID: **9**  
Needed items: Gold: 1000  
Reward: jointeam blue knight

Quest ID: **10**  
Not enough gold

FILE: 205

Name: **Kedington's villager**

Location: 0.1 (Kedington)



Quest ID: 11

Take letter to the Gravedigger in Ashdown village.

Reward: Letter (62)

FILE: 27

Name: **Gravedigger**

Location: -1.-2 (south of Ashdown)



Quest ID: 12 (finish 11)

Needed items: Letter (62)

Reward: Gold 10  
XP 200

Quest ID: 290 (finish 12)

Kill orcs from the mines to retrieve 5 remains for the gravedigger.

Needed items: Level 5

Quest ID: 291 (finish 290)

Needed items: Remains of the Dead (373) x5

Reward: XP 500

FILE: 203

Name: **Girl**

Location: -1.0 (near the crossroads)



Quest ID: 13

Retrieve an emerald jewel from the bandits and bring it to the owner near the road sign.

Quest ID: 14 (finish 13)

Needed items: Emerald jewel (72)

Reward: Gold 50  
XP 80

FILE: **70**

Name: **Princess Resa**

Location: 1.0 (near the road, left map side)



Quest ID: **15**

Escort princess Resa to her father King Martek to be able to marry her beloved Sebastius.

Reward:       jointeam Princess Resa

FILE: **206**

Name: **King Martek**

Location: 1.0 (King's summer residence)



Quest ID: **16** (finish 15)

Needed items: Princess Resa

Reward:       Gold   200

                  XP     500

                  leaveteam Princess Resa

FILE: **202**

Name: **Devastated village survivor**

Location: 1.0 (near the road, right map side)



Quest ID: **17**

Dragon's warning.

Reward:       Item   Sword (5)

FILE: **207**

Name: **Ascanius**

Location: 0.-2 (near ogre's cave entrance, left map side)



Quest ID: **18**

Bring the red and the blue bracelets from the ogre dungeons to Ascanius.

Quest ID: **19** (finish 18)

Needed items: Blue bracelet (75)

                  Red bracelet (76)

Reward:       Gold   400

                  XP     2,000

Item Lightened helm (174)  
New quest: Visit the library to get to know your past.

Quest ID: **94** (finish 2 & 93)  
Ascanius announces the following step in the history: find the WEISSTEIN.  
Reward: XP 500,000  
Item Superior Golden Legs (278)

Quest ID: **211** (finish 210 & 94)  
Needed items: Ring of Protection (149) return  
Reward: XP 1,000,000  
Item Earth Gloves (324)  
Keep the ring and search the mountains in the north to find the WEISSTEIN!

Quest ID: **215** (finish 213)  
Reward: XP 50,000,000  
Teleport 0.0.80.80

Quest ID: **217** (finish 216)  
New quest: Break the magic, which prohibits your journey back to your time!

## FILE: **208**

Name: **Witch**  
Location: 1.-1 (down and left map side)



Quest ID: **20**  
Kill 6 lions and bring their fangs to the Witch.

Quest ID: **21** (finish 20)  
Needed items: Lion's fang (200) x6  
Reward: XP 1,000  
Item Heavy helm (47)

Quest ID: **25**  
Bring a giant lizard's egg to the Witch.

Quest ID: **26** (finish 25)  
Needed items: Giant lizard egg (102)  
Reward: XP 5,000  
Item Mystic robe (97)

Quest ID: **209** (finish 208)  
Reward: XP 50,000  
Bring 1 green, 1 red, 1 yellow mixture to the disabled witch.

FILE: **209**

Name: **Smith**

Location: 1.-1 (down and right map side)



Quest ID: **22**

Go to the orc infested mines and bring iron, gold and black ingot to the Black Smith.

Quest ID: **23** (finish 22)

Needed items: Iron ingot (68)

Gold ingot (69)

Black ingot (70)

Reward: XP 1,500  
Item Platemail (20)

Quest ID: **85** (finish 23)

Crafting explanation

Reward: Crafting menu

Quest ID: **86** (finish 85) Repeatable

Reward: Crafting menu

FILE: **19** (only on RPG)

Name: **White mage**

Location: 0.-1



Quest ID: **24**

Reward: Item: Yellow flow spell (203)  
jointeam White mage  
leaveteam Blue Knight

FILE: **211**

Name: **King's cooker**

Location: 1.0 (King's summer residence)



Quest ID: **27**

Deliver brown wolf meat and zander fish to the King's Cook.  
Brown wolves live in the snow lands to the south.

Quest ID: **29** (finish 28)

Needed items: Brown wolf's meat (104)

Zander fish (105)

Reward: XP 10,000

Item Earth axe (195)

Quest ID: **105** (finish 104)  
Bring vampire blood to the toxified boy.

Quest ID: **204** (finish 15 & 27 & 203)  
Reward: Commendatory letter (502)  
Bring the commendatory letter from the cook to the hermit.

FILE: **41**

Name: **Fisherman**  
Location: -1.-1 (near the river)



Quest ID: **28** (finish 27)  
Deliver brown wolf meat and zander fish to the King's Cook. Brown wolves live in the snow lands to the south.  
Needed items: Gold 1,000  
Reward: Item Zander fish (105)

Quest ID: **197** (finish 129)  
Return with three Zander Fishes to Nelrogg.  
Needed items: Gold 9,000  
Reward: Item Zander fish (105) x3

FILE: **76** (only on RPG)

Name: **Tauron the Ogre**  
Location: 2.0 (near the bridge, left map side)



Quest ID: **30**  
Reward: jointeam ogre

FILE: **212**

Name: **Magician**  
Location: 2.0 (south of the megalith)



Quest ID: **31**  
Deliver a yellow crystal from the megalith to the magician south of it.

Quest ID: **32** (finish 31)  
Needed items: Yellow crystal (111)

Reward: XP 1,000  
Item Sword of Fury (7)

**FILE: 213**

Name: **Boy**  
Location: 2.0 (right map side)



Quest ID: **33**  
Deliver 4 red mushrooms to the boy to save his mother.

Quest ID: **34** (finish 33)  
Needed items: Red mushroom (114) x4  
Reward: XP 1,000

Quest ID: **104** (finish 34)  
Search help for the boy, who ate a bad mushroom.  
Needed items: Level 30

Quest ID: **106** (finish 105)  
Needed items: Vampire Blood (314)  
Reward: XP 500,000

**FILE: 103.103.20.12**

Name: Slow spell room  
Location: 103.103.20.12 (bandit's tower, map 0.-1)



Quest ID: **35**  
Needed items: Key (67)  
You search the room and find a magic scroll in the chest.

Quest ID: **77** (Finish 35) Repeatable  
You have already searched the room and the chest.

Quest ID: **36**  
You need a key to open the door.

**FILE: 46**

Name: **Sword Stan Chief**  
Location: 2.1 (near the pyramid)



Quest ID: **37**

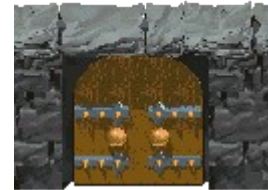


Bring the magical object from the crypt to the adventurer standing in front of the pyramid.

Quest ID: **40** (finish 37)  
Needed items: Red Wand (89)  
Reward: Gold 10,000  
XP: 10,000

FILE: **111.111.12.56**

Name: Pyramid Crypt  
Location: 112.112.13.6 (into the pyramid of map 2.1)



Quest ID: **38** Repeatable  
Needed items: Key to the Crypt (112)  
Reward: Teleport 112.112.13.6

Quest ID: **39** Repeatable  
You need a key to open this door.

FILE: **2.-1.71.38**

Name: **City Mounted Guard**  
Location: 2.-1 (City's door)



Quest ID: **41** Repeatable  
Stop! All strangers must pay 100 gold to enter the city.  
Needed items: Gold 100  
Reward: Teleport 2.-1.71.38

Quest ID: **42** Repeatable  
Not enough gold.

FILE: **214**

Name: **NPC**  
Location: 2.-1 (near right and down map side)



Quest ID: **43**  
Destroy 2 zombies and bring their skulls to the man standing south from the cemetery and you will be well payed.

Quest ID: **44** (finish 43) Repeatable

Needed items: Skull (64) x2  
Reward: Gold 500

FILE: **215**

Name: **Wounded soldier**  
Location: 114 (entrance in 2.-2)

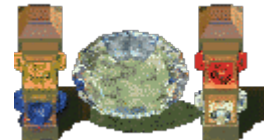


Quest ID: **45**  
Steal the portal stone from the dark lords and close the portal.  
Reward: Item Golden sword (230)

Quest ID: **46** (finish 47)  
Reward: XP 50,000  
Item Legendary shield (134)

FILE: **114.114.22.8**

Name: Close the portal  
Location: 114 (entrance in 2.-2)



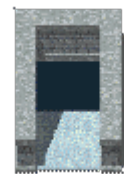
Quest ID: **47**  
Needed: Item Portal stone (138)  
You closed the portal!

Quest ID: **48** (finish 47) Repeatable

Quest ID: **49** (finish 45) Repeatable  
Reward: Teleport 115.115.25.61

FILE: **2.-2.91.55**

Name: Entrance to the portal room  
Location: 2.-2 (map center)



Required level 20

Quest ID: **50** (finish 47)  
The entry collapsed. You can't enter again!

Quest ID: **51** Repeatable  
Reward: Teleport 114.114.23.37

FILE: **216**

Name: **Santa Claus**

Location: 3.-1 (near the ice cave entrance)



Quest ID: **52**

Retrieve a sack from ice trolls and bring it back to Santa.

Quest ID: **53** (finish 52)

Needed items: Level 10

Sack (152)

Reward: XP 50,000

Item Dark hat (151)

FILE: **217**

Name: **Woman**

Location: 3.-2 (west side of the village)



Quest ID: **54**

Deliver spider's poison to the woman in the village.

Quest ID: **55** (finish 54)

Needed items: Spider's poison (153)

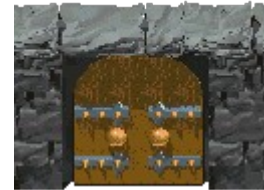
Reward: XP 10,000

Item Fire ring (148)

FILE: **124.124.88.4**

Name: Entrance to the Dungeon

Location: 124 (access from 1.0)



Quest ID: **56** Repeatable

Needed items: Dungeon Key (113) returned

Reward: Teleport 125.125.68.80

Quest ID: **57** Repeatable

You need a key to open this door.

FILE: **3.0.40.142**

Name: **Merchant's wagon**

Location: 3.0 (near the top left map border)



Quest ID: **58**  
Kill bandits and bring back stolen sack.

Quest ID: **59** (finish 58)  
Needed items: Stolen sack (204)  
Reward:       XP    20,000  
              Item  Agile boots (142)

FILE: **219**

Name: **Mercenary Dwarf**  
Location: -1.-2 (near Ashdown)



Quest ID: **60**  
Find the 3 Herbs and bring them to the dwarf mercenary.

Quest ID: **61** (finish 60)  
Needed items: Herbs (154) x3  
Reward:       Gold  100  
              XP    100

FILE: **220**

Name: **City's Commander**  
Location: 2.-1 (close to the city)



Quest ID: **62**  
Destroy 5 'siege weapons'.  
Needed items: Level 15

Quest ID: **63** (finish 62)  
Needed items: Siege weapon (156) x5  
Reward:       XP    70,000  
              Item  Thunder sabre (197)

Quest ID: **234** (finish 233)  
Create 8 x15 (black knights) and 58 x5 (siege weapons)

Quest ID: **235** (finish 234)  
“Talk to the castle commander. He will reward you!”

Quest ID: **237** (finish 236)  
Bring the 3 kings, who await you at Silverwood City/Ashdown port/port near the bank, to the city commander.  
Needed items: Level 50

Quest ID: **241**  
Leaveteam King (422)

Quest ID: **242**  
Leaveteam King (423)

Quest ID: **243**  
Leaveteam King (424)

Quest ID: **244** (finish 237, 241, 242 & 243)  
Reward:    XP    2,000,000  
          Item   Solar Staff (252)

FILE: **422**

Name: **King**  
Location:



Quest ID: **238**  
Jointeam King

FILE: **423**

Name: **King Matu**  
Location: -1.1



Quest ID: **239**  
Jointeam King

FILE: **424**

Name: **King**  
Location:



Quest ID: **239**  
Jointeam King

FILE: 221

Name: **Innkeeper**

Location: 3.2



Quest ID: **64**

Bring the heads of a lion, a brown wolf and a war dog to the innkeeper.

Quest ID: **65** (finish 64)

Needed items: Lion head (212)

Brown wolf head (213)

War dog head (214)

Reward: Gold 100,000

XP 70,000

Item Green buckler (186)

FILE: 222

Name: **Crying Kid**

Location: -1.-2 (north of Ashdown)



Quest ID: **66**

Bring the stolen by pirates sword to the crying kid.

Quest ID: **67** (finish 66)

Needed items: Stolen sword (500)

Reward: XP 500

FILE: 3.1.133.94

Name: **City Mounted Guard**

Location: 3.1 (city door)



Quest ID: **68** Repeatable

Stop! All strangers must pay 200 gold to enter the old king's city.

Needed items: Gold 200

Reward: Teleport 3.1.133.101

Quest ID: **69** Repeatable

Not enough gold.

FILE: 223

Name: **Monk**

Location: 3.2



Quest ID: 70

Find 3 books: Darkness of Fall, Hour of Wolf, Rose in the Shadow. Give them to the Monk.

Quest ID: 71 (finish 70)

Needed items: Book (Darkness of Fall) (219)

Book (Hour of Wolf) (220)

Book (Rose in the Shadow) (221)

Reward: XP 15,000

Item Earth furry sword (193)

FILE: 224

Name: **Mage**

Location: 0.0



Quest ID: 74 Repeatable

Stats reset quest.

Needed items: Level 2

Reward: Stats reset; xp set to 0

FILE: 225

Name: **NPC**

Location: 1.-3 (right map side)



Quest ID: 75

Kill the masters of the tower and return the jewel.

Quest ID: 76 (finish 75)

Needed items: Stolen jewel (73)

Reward: Gold 20,000

XP 100,000

Item Spiked ring (162)

FILE: **218**

Name: **Ship's Captain**

Location: 1.2 (near the shop wagon)



Quest ID: **78**

Big XP pirate quest.

Needed items: Level 25

Reward: Gold 10,000  
XP 300,000  
Teleport -1.-2.54.102

Quest ID: **118** (finish 113) Repeatable

Ship voyage to blitzbee's island.

Needed items: Gold 500,000

Reward: Teleport -1.-3.19.29

FILE: **126.126.52.76**

Name: Red cyclops entrance

Location: 126 (Silverwood city dungeons)



Quest ID: **79** Repeatable

Needed items: Level 75

Reward: Unknown Key (236) returned  
Teleport 143.143.121.146

Quest ID: **80** Repeatable

You need a key to open the door and you have to be at least level 75 to enter.

FILE: **226**

Name: **Game helper**

Location: 0.0



Quest ID: **81**

"I help you to understand this game" (game explanations)

FILE: **0.0.72.75**

Name: **Game helper**

Location: 0.0

Quest ID: **83** Repeatable





“Welcome to the world of Forgotten Tales!” (game explanations)

FILE: **132.132.20.12**

Name: Book “Age of the Gods”  
Location: 132 (Ascanius library)

Quest ID: **87** Repeatable  
Book “Age of the Gods”



FILE: **138.138.37.10**

Name: Book “Age of the High Priest”  
Location: 138 (warlocks ruins, map 1.2)

Quest ID: **88**  
Book “Age of the High Priest”  
Reward: Item “Age of the High Priest” (308)



FILE: **241**

Name: **Librarian**  
Location: 132 (Ascanius library)



Quest ID: **89** (finish 19 & 71)  
Bring the spider symbol and the book "Age of the High Priest" to the librarian.  
Needed items: Read the book “Age of the Gods”, in the library.

Quest ID: **90** (finish 89)  
Needed items: Book “Age of the High Priest” (308)  
Symbol of God LI-NIR MUEN (309) returned back  
Reward: XP 500,000  
New quest: Visit a stranger in the cellar of the library.

FILE: **240**

Name: **Sebastius**  
Location: 131 (Ascanius library cellar)



Quest ID: **91** (finish 90)  
Bring crafted iron plate, a wasp sting and one Green Flow spell to Sebastius.  
Needed items: Symbol of God LI-NIR MUEN (309)

Quest ID: **92** (finish 91)  
Needed items: Wasp sting (71)  
                  Green flow spell (90)  
                  Iron Plate (296)  
Reward:       Item   Dark Mask (243)  
New quest:    Join the praying monks in their praying room.

FILE: **242**

Name: **Praying Monk**  
Location: 131 (Ascanius library cellar)



Quest ID: **93** (finish 92)  
KILL HIM! (Create 5 warlocks)  
New quest:    Talk again to the person, who recommended you to visit the library.

FILE: **227**

Name: **Clan Leader**  
Location: 2.-2 (close the clan map border)



Quest ID: **95**  
Clan map advertisement and clan explanations.

FILE: **231**

Name: **Atacked village man**  
Location: 3.-2



Quest ID: **96**  
Collect 8 wood planks, 5 steel ingots and 3 fire bows for the people in the village.  
Needed items: Level 16

Quest ID: **97** (finish 96)  
Needed items: Plank (270) x8  
                  Steel Ingot (268) x5  
                  Fire Bow (124) x3  
Reward:       XP     300,000  
                  Item:  Swamp Shield (245)

Quest ID: **229** (finish 97)

Bring 30 fish to starving village folk.  
Needed items: Level 30

Quest ID: **230** (finish 229)  
Needed items: Fish (293) x30  
Reward:       Item: Earth Plate (247)

FILE: **235**

Name: **Merchant**  
Location: 1.0 (near the left map border)



Quest ID: **98**  
Kill skeletons and bring back 3 bows and 3 swords to the merchant.

Quest ID: **99** (finish 98)  
Needed items: Short Sword (3) x3  
                  Short Bow (50) x3  
Reward:       XP     200  
                  Item: Battle Shield (33)

FILE: **243**

Name: **Warlock**  
Location: -1.1



Quest ID: **102**  
Get 3 ghost gloves for the Warlock.  
Needed items: Level 16

Quest ID: **103** (finish 102)  
Needed items: Ghost Gloves (313) x3  
Reward:       Gold: 2,000  
                  XP     70,000  
                  Item: Double sword (110)

FILE: **228**

Name: **Ship's Captain**  
Location: -1.-3 (close to the shop)



Quest ID: **111** (finish 78)  
Bring 15 wood planks to the captain of the ship.  
Needed items: Level 90

Quest ID: **112** (finish 111)  
Needed items: Plank (270) x15  
Reward: XP 5,000,000  
New quest: Bring another 15 wood planks to the captain of the ship.

Quest ID: **113** (finish 112)  
Needed items: Plank (270) x15  
Reward: XP 5,000,000

Quest ID: **114** (finish 113) Repeatable  
Ship voyage to warlock's land.  
Needed items: Gold 500,000  
Reward: Teleport 1.2.115.115

FILE: **-1.-3.114.55**

Name: **Boat's Driver**  
Location: -1.-3.114.55



Quest ID: **115** Repeatable  
Needed items: Plank (270)  
Reward: Teleport -1.-3.88.57

Quest ID: **107** Repeatable  
Not enough plank.

FILE: **-1.-3.89.56**

Name: **Boat's Driver**  
Location: -1.-3.89.56



Quest ID: **116** Repeatable  
Needed items: Gold 50000  
Reward: Teleport -1.-3.118.59

Quest ID: **108** Repeatable  
Not enough gold.

FILE: **-1.-3.117.136**

Name: **Boat's Driver**  
Location: -1.-3.117.136



Quest ID: **117** Repeatable  
Needed items: Gold 1000000  
Reward: Teleport -1.-3.122.151

Quest ID: **109** Repeatable  
Not enough gold.

FILE: **233**

Name: **NPC**  
Location: 0.-3 (right map side)



Quest ID: **120**  
Return the book, that has been stolen by magic users.

Quest ID: **126** (finish 123)  
I cannot believe you gave our book to that monster! Go away!  
Needed items: None (book already delivered)

Quest ID: **121** (finish 120 & 122)  
Needed items: Level 100  
Item: Stolen Book (325)  
Reward: XP 5,000,000

FILE: **232**

Name: **Creepy Stranger**  
Location: 0.-3 (north the teleporter maze)



Quest ID: **122**  
Get book from Mage Tower and give to creepy stranger.

Quest ID: **125** (finish 121)  
You will live to regret keeping that book from us, Adventurer!  
Needed items: None (book already delivered)

Quest ID: **123** (finish 120 & 122)  
Needed items: Level 100  
Item: Stolen Book (325)  
Reward: XP 3,000,000  
Gold: 1,000,000

FILE: **2.-1.82.48**

Name: Colloseum entrance  
Location: 2.-1 (into the city)

Quest ID: **124** Repeatable  
Needed items: Level 20  
Reward: Teleport 151.151.5.22



FILE: **236**

Name: **Dog's trainer**  
Location: -1.1

Quest ID: **127** Repeatable  
Needed items: Follower 63  
Not more followers available

Quest ID: **128** Repeatable  
Needed items: Level 40  
Reward: Gold 200,000  
Follower 63



FILE: **229**

Name: **Nelrogg**  
Location: 2.-3

Quest ID: **129**  
Bring 3 fresh zander fish to Nelrogg, the unsuccessful pescetarian hunter.  
Needed items: Level 75

Quest ID: **130** (finish 129 & 197)  
Needed items: Zander Fish (105) x3  
Reward: XP 5,000,000  
New quest: Talk with Nelrogg's friend at the mage tower.



FILE: **153.153.16.123**

Name: Would you like to donate 1,000,000 gold and ask for a blessing?  
Location: 153.153.16.123

Quest ID: **131** (finish 61)



“You have done well”  
Needed items: Gold 1,000,000  
Reward: Gold 6,000,000

Quest ID: **132** Repeatable  
“Your greed has lead you to failure”  
Needed items: Gold 1,000,000  
Reward: Create 89 x5  
Create 407

Quest ID: **133** Repeatable  
“May fortune smile upon you”

FILE: **154.154.16.123**

Name: Would you like to donate 5,000,000 gold and ask for a blessing?  
Location: 154.154.16.123



Quest ID: **134** (finish 55)  
“You have done well”  
Needed items: Level 175  
Gold 5,000,000  
Reward: XP 30,000,000

Quest ID: **135** Repeatable  
“Your greed has lead you to failure”  
Needed items: Gold 5,000,000  
Reward: Create 89 x5  
Create 407

Quest ID: **136** Repeatable  
“May fortune smile upon you”

FILE: **155.155.16.123**

Name: Would you like to donate 10,000,000 gold and ask for a blessing?  
Location: 155.155.16.123



Quest ID: **137** (finish 106)  
“You have done well”  
Needed items: Gold 10,000,000  
Reward: Item Alatar's Hat (255)

Quest ID: **138** Repeatable

“Your greed has lead you to failure”

Needed items: Gold 10,000,000

Reward: Create 89 x5  
Create 407

Quest ID: **139** Repeatable

“May fortune smile upon you”

FILE: **156.156.16.123**

Name: Would you like to donate 20,000,000 gold and ask for a blessing?

Location: 156.156.16.123



Quest ID: **140** (finish 46)

“You have done well”

Needed items: Gold 20,000,000

Reward: Item Gold Plate (271)

Quest ID: **141** Repeatable

“Your greed has lead you to failure”

Needed items: Gold 20,000,000

Reward: Create 89 x5  
Create 407

Quest ID: **142** Repeatable

“May fortune smile upon you”

FILE: **234**

Name: **Nelrogg's Friend**

Location: 146 (mage's tower in -1.-3)



Quest ID: **143** (finish 130)

Great Houses explanation 1

Quest ID: **178** (finish 143)

Great Houses explanation 2

Quest ID: **198** (finish 178)

Great Houses explanation 3

Quest ID: **144** (finish 130)

Find a rebel from the House of Peril, who likes to gamble, for entry into the house



Quest ID: **145** (finish 130)

Find a rebel from the House of Danger, who likes water, rocks, and to be alone; for entry into the house

Quest ID: **146** (finish 130)

Find a rebel from the House of Hazard, who was looking for new armor, for entry into the house

Quest ID: **147** (finish 130 & 143)

Find a rebel from the House of Crises, who enjoyed eating fresh fish, for entry into the houses

Reward: XP 500,000

Quest ID: **199**

When you talk with the guards at the House of Houses, pretend that you have lost your horse so they do not attack you.

Quest ID: **195** (finish 193)

Dialog after find the Artifact

Reward: XP 20,000,000

Quest ID: **196** (finish 195) Repeatable

We will call upon you again when we decide what action to take.

#### FILE: **238**

Name: **Rebel** (House of Peril)

Location: 1.-2



Quest ID: **148** (finish 144)

Bring a Fragarach Sword to the rebel to gain his trust

Quest ID: **152** (finish 148)

Needed items: Fragarach Sword (228)

Reward: XP 5,000,000

New quest: Meet the rebel in the House of Peril to get help entering the House of Houses

#### FILE: **247**

Name: **Rebel** (House of Danger)

Location: -1.-2 (south of Ashdown)



Quest ID: **149** (finish 145)

Bring a Mithril Club to the rebel to gain his trust

Quest ID: **153** (finish 149)  
Needed items: Mithril Club (276)  
Reward: XP 5,000,000  
New quest: Meet the rebel in the House of Danger to get help entering the House of Houses.

FILE: **239**

Name: **Rebel** (House of Hazard)  
Location: 148 (spiders dungeon, entrance in -1.-3)



Quest ID: **150** (finish 146)  
Bring a Swamp Bow to the Fire Archer rebel to gain his trust

Quest ID: **154** (finish 150)  
Needed items: Swamp Bow (254)  
Reward: XP 5,000,000  
New quest: Meet the rebel in the House of Hazard to get help entering the House of Houses

FILE: **237**

Name: **Rebel** (House of Crisis)  
Location: 2.-1 (near the top right map corner)



Quest ID: **151** (finish 147)  
Bring a Diamond Staff to the rebel to gain his trust

Quest ID: **155** (finish 151)  
Needed items: Diamond Staff (304)  
Reward: XP 5,000,000  
New quest: Meet the rebel in the House of Crisis to get help entering the House of Houses

FILE: **2.-3.32.112**

Name: House of Peril  
Location: 2.-3.32.112

Quest ID: **156** (finish 152) Repeatable  
The door is unlocked.  
Reward: Teleport 153.153.75.6

Quest ID: **164** Repeatable  
The door is locked.



FILE: **2.-3.112.112**

Name: House of Danger

Location: 2.-3.112.112

Quest ID: **157** (finish 153) Repeatable

The door is unlocked.

Reward: Teleport 154.154.75.6

Quest ID: **164** Repeatable

The door is locked.



FILE: **2.-3.32.16**

Name: House of Hazard

Location: 2.-3.32.16

Quest ID: **158** (finish 154) Repeatable

The door is unlocked.

Reward: Teleport 155.155.75.6

Quest ID: **164** Repeatable

The door is locked.



FILE: **2.-3.112.16**

Name: House of Crisis

Location: 2.-3.112.16

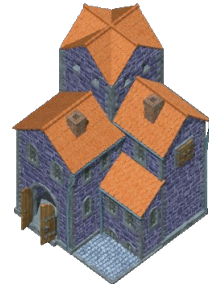
Quest ID: **159** (finish 155) Repeatable

The door is unlocked.

Reward: Teleport 156.156.75.6

Quest ID: **164** Repeatable

The door is locked.



FILE: **245**

Name: **Rebel** (House of Peril)

Location: 153

Quest ID: **160** (finish 152)

When the guard uses the word "water" you must use the word "rocks" in your response.



Reward: XP 5,000,000

FILE: 230

Name: **Rebel** (House of Danger)  
Location: 154



Quest ID: **161** (finish 153)

When the guards ask if you need help, use the words "no problems" in your response.

Reward: XP 5,000,000

FILE: 244

Name: **Rebel** (House of Hazard)  
Location: 155



Quest ID: **162** (finish 154)

When the guard says "beautiful day", use "type of weather" in your response.

Reward: XP 5,000,000

FILE: 246

Name: **Rebel** (House of Crisis)  
Location: 156



Quest ID: **163** (finish 155)

When the guard says "Great House" you must use the word "splendor" in your response.

Reward: XP 5,000,000

FILE: 2.-3.80.64

Name: Entrance to the House of Houses  
Location: 2.-3 (map center)



Quest ID: **165** (finish 160, 161, 162, 163 & 199) Repeatable

"You may enter, but do not expect a warm welcome inside these doors."

Reward: Teleport 157.157.55.8

Quest ID: **174** (finish 160, 161, 162 & 199) Repeatable

You are pushed away from the doors and attacked.  
Reward: Teleport 2.-3.78.60  
Create 410 x3

Quest ID: **175** (finish 160, 161 & 199) Repeatable  
You are pushed away from the doors and attacked.  
Reward: Teleport 2.-3.78.60  
Create 410 x3

Quest ID: **176** (finish 160 & 199) Repeatable  
You are pushed away from the doors and attacked.  
Reward: Teleport 2.-3.78.60  
Create 410 x3

Quest ID: **177** (finish 199) Repeatable  
You are pushed away from the doors and attacked.  
Reward: Teleport 2.-3.78.60  
Create 410 x3

Quest ID: **164** Repeatable  
You are pushed away from the doors and attacked.  
Reward: Teleport 2.-3.78.60  
Create 410 x3

**FILE: 157.157.16.123**

Name: It's a secret to everybody  
Location: 157.157.16.123

Quest ID: **166**  
Reward: Item +20 MANA (217) x2  
Item +1000 HP (300) x4  
Item Mushy Bone (316) x3



**FILE: 157.157.122.99**

Name: Obtaining the Blue Key 2  
Location: 157 (into the House of Houses)

Quest ID: **167** Repeatable  
“Your pack feels somewhat lighter”  
Needed items: Gold 1,000,000  
Reward: Create 408

Quest ID: **173** Repeatable



“Your pack is too light”

FILE: **155.155.89.91**

Name: Secret Found!!  
Location: 155.155.89.91

Quest ID: **168**  
Reward: Item Diamond Axe (285)



FILE: **157.157.56.112**

Name: Using Blue Key 2  
Location: 157.157.56.112

Quest ID: **169** Repeatable  
“The key burns your hand and melts away as you use it”  
Needed items: Blue Key 2 (341)  
Reward: Teleport 157.157.57.115



Quest ID: **170** Repeatable  
“You are not worthy”

FILE: **157.157.116.80**

Name: Using Blue Key 1  
Location: 157.157.116.80

Quest ID: **171** Repeatable  
“The key disappears when you use it”  
Needed items: Blue Key 1 (340)  
Reward: Teleport 157.157. 117.83

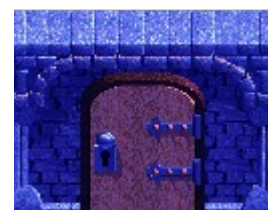


Quest ID: **172** Repeatable  
“You do not have the correct key”

FILE: **162.162.132.140**

Name: Using Blue Key 1  
Location: 162.162.132.140 (blue dungeon)

Quest ID: **179** Repeatable



“The key disappears when you use it”  
Needed items: Blue Key 1 (340)  
Reward: Teleport 162.162.133.137

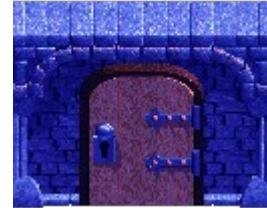
Quest ID: **180** Repeatable  
“You do not have the correct key”

FILE: **162.162.116.60**

Name: Using Blue Key 1  
Location: 162.162.116.60 (blue dungeon)

Quest ID: **181** Repeatable  
“The key disappears when you use it”  
Needed items: Blue Key 1 (340)  
Reward: Teleport 162.162.117.63

Quest ID: **182** Repeatable  
“You do not have the correct key”

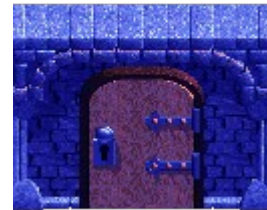


FILE: **162.162.24.140**

Name: Using Blue Key 1  
Location: 162.162.24.140 (blue dungeon)

Quest ID: **183** Repeatable  
“The key disappears when you use it”  
Needed items: Blue Key 1 (340)  
Reward: Teleport 162.162.25.144

Quest ID: **184** Repeatable  
“You do not have the correct key”



FILE: **162.162.38.38**

Name: Blessing  
Location: 162 (blue dungeon)

Quest ID: **185**  
Needed items: Level 85  
Reward: XP 20,000,000

Quest ID: **191** (finish 185) Repeatable  
“We must remain in this place.”



FILE: **162.162.22.102**

Name: Blessing  
Location: 162 (blue dungeon)



Quest ID: **186**  
Needed items: Level 85  
Reward: XP 20,000,000

Quest ID: **190** (finish 186) Repeatable  
“You must leave us here.”

FILE: **162.162.134.102**

Name: Blessing  
Location: 162 (blue dungeon)



Quest ID: **187** (finish 185 & 186)  
Find the Artifact deep underground beneath the mage tower to the west.  
Needed items: Level 175  
Reward: XP 100,000,000

Quest ID: **188** (finish 185 & 186) Repeatable  
“We must remain here, but I will help you escape this place.”  
Reward: Teleport 157.157.55.73

Quest ID: **189** Repeatable  
“for now, I can do only this...”  
Reward: Teleport 162.162.133.137

FILE: **150.150.144.124**

Name: Artifact room entrance  
Location: 150 (Spectre's dungeon)



Quest ID: **192** (finish 187) Repeatable  
You are able to move freely through the magical barrier!  
Reward: Teleport 150.150.145.130

Quest ID: **110** Repeatable  
A powerful magic prevents you from entering.



FILE: **150.150.132.155**

Name: Artifact room alter  
Location: 150 (Spectre's dungeon)



Quest ID: **193** (finish 187)  
Reward: XP 250,000,000  
Teleport 0.0.80.80

Quest ID: **194** (finish 193) Repeatable  
Reward: Teleport 0.0.80.80

FILE: **157.157.52.112**

Name: you are relieved to be getting away from this dark place  
Location: 157 (House of Houses)

Quest ID: **198** Repeatable  
Reward: Teleport 157.157.53.110

FILE: **94**

Name: **Yellow archer**  
Location: 116 (into the pyramid on 3.0)



Quest ID: **200**  
Needed items: Level 25  
Gold: 150,000  
Reward: jointeam yellow archer

FILE: **249**

Name: **Princess Aserel**  
Location: -1.-1 (near mage's shop and castle)



Quest ID: **201**  
Find the engagement ring of princess Aserel.

Quest ID: **202**  
Needed items: Engagement ring (352)  
Reward: XP: 1,000

FILE: 248



Name: **The Hermit**

Location: 0.2 (bottom right map corner)

Quest ID: **203** (finish 94)

Get a commendatory letter from the king's cook for the hermit.

Quest ID: **205** (finish 204)

Needed items: Commendatory letter (502)

Reward: XP 1,000,000

Item Map of the mountain's heart (349)

New quest: Explore the mountain's heart with the map of the hermit to find the WEISSTEIN.

FILE: 251



Name: **Guardian**

Location: 0.2 (bottom left map corner)

Quest ID: **206** (finish 94)

Search the mining camp for gear, bring it to the guardian.

Quest ID: **207** (finish 206)

KILL HIM!

Reward: Create a Vampire Swordsman and a Black Mage

FILE: 250



Name: **The Witch Sister**

Location: 0.2 (top left map corner)

Quest ID: **208** (finish 26)

Go to the witch in the south and ask her about special potions to help her sister.

Quest ID: **210** (finish 209)

Needed items: Green mixture (262)

Yellow mixture (264)

Red mixture (265)

Reward: XP 200,000

Item Ring of Protection (149)

New quest: The ring, given by the witch, feels like ancient magic and makes you shiver. Talk to Ascanius!

FILE: 253



Name: **The Hermit**  
Location: 806 (Weisstein dungeons)

Quest ID: **212** (finish 205 & 211)  
Enter the vault of the WEISSTEIN through the right door.  
Reward: XP: 10,000,000

Quest ID: **213** (finish 218)  
Needed items: Weisstein (120)  
New quest: Talk to Ascanius about your future and his task.

FILE: 254



Name: **The Old Man**  
Location: 3.-1 (into the village)

Quest ID: **214**  
Bring a dog to the old man.

Quest ID: **224** (finish 214)  
Needed items: War dog (63)  
Reward: Gold: 500,000  
XP 1,000,000  
Item Razor sword (166)

Quest ID: **225** (finish 224)  
Get five 1000 HP potions, 1 spider potion and 1 vampire blood for the old man.  
Needed items: Level 50

Quest ID: **226** (finish 225)  
Needed items: +1000 HP (300) x5  
Spider's poison (153)  
Vampire blood (314)  
Reward: Gold: 1,000,000  
XP 2,500,000  
Item Crystal Bow (240)

Quest ID: **227** (finish 226)  
Kill 20 war dogs with the dog of the old man and bring their heads to him.  
Needed items: Level 100  
Reward: Follow War dog (63)

Quest ID: **228** (finish 227)  
Needed items: War dog head (214) x20  
Leaveteam War dog (63)  
Reward: Gold: 8,000,000

XP 10,000,000  
Item Fragarach Sword (228)

FILE: **252**

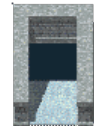
Name: **Ketram**  
Location: 806 (Weisstein dungeons)



Quest ID: **218** (finish 212)  
Explanation from Ketram of the future time.

FILE: **0.2.75.118**

Name:  
Location: 0.2.75.118



Quest ID: **219** Repeatable  
You need rope, candle and map to enter!

Quest ID: **248** Repeatable  
Needed items: Rope (77) return  
Candle (93) return  
Map of the mountain's heart (349) return  
Reward: Teleport 802.802.2.25

FILE: **805.805.44.58**

Name: **Find the rope**  
Location: 805.805



Quest ID: **221**  
Needed quest: 206  
Reward: Item Rope (77)  
Create Staff Stan (414) x3

FILE: **806.806.24.48**

Name: Weisstein room doors.  
Location: 806 (Weisstein dungeons)



Quest ID: **222** (finish 212) Repeatable  
Needed items: Ring of Protection (149) return

Reward: Teleport 806.806.25.53

Quest ID: **220** Repeatable

Needed quest: 212

You need Ring of Protection to enter here!

Quest ID: **223**

You do not know, how to open this door

**FILE: 255**

Name: **Carpenter**

Location: 3.-2 (around the bottom end of the village)



Quest ID: **231**

Bring 3 planks, 2 gold ingots and 1 mithril ingot to the builder of Sebastius' throne.

Quest ID: **232** (finish 231)

Needed items: Gold ingot (69) x2

Mithril ingot (269)

Plank (270) x3

Reward: Gold: 100,000

XP 2,000,000

Item Claymore (315)

**FILE: 256**

Name: **King Martek's Commander**

Location: 1.0 (King's summer residence)



Quest ID: **233** (finish 63)

Talk to the local commander of the city, which is southeast from here.

Needed items: Level 30

Quest ID: **236** (finish 235)

Reward: Gold: 50,000

XP 500,000

Item Thunder ring (231)

FILE: 257

Name: **Kedington man**  
Location: 0.-1 (Kedington)



Quest ID: **245**  
Rescue the lost adventurers from the catacombs nearby the forester's hut.  
Needed items: Level 2

Quest ID: **247** (finish 245)  
Reward:       XP     125  
              Item   Golden helm (29)  
Leaveteam 425

FILE: 425

Name: **Lost adventurer survivor**  
Location: 100 (skeletons cave in 0.0)



Quest ID: **246**  
Jointeam

FILE: 258

Name: **Liar kid**  
Location: 1.0 (King's summer residence)



Quest ID: **254**  
Bring a short sword to the kid.

Quest ID: **255** (finish 254)  
Needed items: Short sword (3)  
Reward:       XP     200

Quest ID: **256** (finish 255)  
Bring a golden helmet to the kid.

Quest ID: **257** (finish 256)  
Needed items: Golden Helmet (29)  
Reward:       XP     300

Quest ID: **258** (finish 257)  
Bring a short bow to the kid.

Quest ID: **259** (finish 258)  
Needed items: Short bow (50)

Reward: XP 300

FILE: **259**

Name: **Liar kid**  
Location: 1.0 (close the crossroads)



Quest ID: **260** (finish 259)  
Bring 100 gold coins to the boy.

Quest ID: **262** (finish 260 & 261)  
Needed items: Gold 50  
Reward: XP 300

FILE: **1.0.34.40**

Name: **Skeletons dungeon entry**  
Location: 1.0 (close to the crossroads)



Quest ID: **261**  
Needed quest: 260  
Reward: Teleport 100.100.112.49

Quest ID: **263** Repeatable  
Needed quest: 260  
Reward: Teleport 100.100.112.49

FILE: **159.159.20.19**

Name: **Pirate**  
Location: 159.159



Quest ID: **264**  
“Bring the black pearl to the pirate in the tavern.”

Quest ID: **268** (finish 264)  
Needed items: Black Pearl (371)  
Reward: XP 200,000,000  
Item Wooden Bracelet (15)  
Item Pirate Map (503)

FILE: **159.159.25.36**



Name: **Gambler**  
Location: 159.159

Quest ID: **265**  
Information about the Black Pearl  
Needed quest: 264

FILE: **261**

Name: **NPC**  
Location: 2.3 (close to the Brass Monkey Tavern)



Quest ID: **266** (finish 265)  
The current owner of the Black Pearl asks for a Golden Dragon

Quest ID: **267** (finish 266)  
Needed items: Pet Golden Dragon (85)  
Reward: Item Black Pearl (371)  
Leaveteam Golden Dragon (85)

FILE: **159.159.16.24**

Name: **Barkeeper**  
Location: 159.159



Quest ID: **269**  
“Yes, I have a small room upstairs. If you like it, leave your stuff inside and come back to me. We'll negotiate the fee then.”

Quest ID: **270** (finish 269)  
Negotiation for the room.  
Needed items: Gold 1,000

Quest ID: **272** (finish 271)  
Negotiation for the Amazon slave.  
Needed items: Gold 20,000

Quest ID: **276** (finish 269) repeatable  
“A beer, please”



FILE: 427

Name: **Amazon slave**  
Location: Brass Monkey Tavern



Quest ID: 271 (finish 270)  
Talking with the Amazon slave  
Needed items: Level 10

Quest ID: 273 (finish 272)  
Reward: jointeam Amazon (427)

FILE: 260

Name: **Delivering the slave Amazon to her tribe**  
Location: 2.1 (closer to the Amazon Village)



Quest ID: 274 (finish 273)  
Reward: Item Tribal Bracelet (101)  
Leaveteam Amazon (427)

FILE: 158.158.12.12

Name: **???**  
Location: 158.158

Quest ID: 275 (finish 269) repeatable  
Reward: teleport vertical

FILE: 262

Name: **Man with a broken leg**  
Location: 3.3



Quest ID: 277  
“Get two wooden planks to make a splint for the man with the broken leg.”  
Needed items: Level 40

Quest ID: 278 (finish 277)  
Needed items: Plank (270) x2  
New quest: “Bring one +1000 HP potion and one red mixture to the man with the broken leg.”

Quest ID: **279** (finish 278)  
Negotiation for the Amazon slave.  
Needed items: Red Mixture (265)  
                  +1000 HP (300)  
Reward:      XP    1,000,000  
              Item  Great Wood Axe (369)

FILE: **263**

Name: **Warrior Princess**  
Location: 3.3 (close to the Freya village)



Quest ID: **280**  
“Bring a mithril plate, some mithril legs and a mithril shield to the warrior princess!”  
Needed items: Level 170

Quest ID: **281** (finish 280)  
Needed items: Mithril Plate (239)  
                  Mithril Shield (273)  
                  Mithril Legs (283)  
Reward:      XP    80,000,000  
              Item  Parasited Battle Axe (350) for axe  
              Item  Parasited Bow (351) for bow  
              Item  Parasited Gloves (328) for wand  
              Item  Parasited Sword (353) for sword  
              Item  Parasited War Hammer (354) for club

FILE: **264**

Name: **Magus**  
Location: 3.3 (close to the Fairy’s forest)



Quest ID: **282**  
“Bring a Mithril Shield to the mighty magus.”  
Needed items: Level 220

Quest ID: **283** (finish 282)  
Needed items: Mithril Shield (273)  
Reward:      New quest  “Bring a dragon bow and a dragon platemail to the mighty magus.”

Quest ID: **284** (finish 283)  
Needed items: Dragon Platemail (25)  
                  Dragon Bow (54)  
Reward:      New quest  “Bring a giant bat to the mighty magus.”

Quest ID: **285** (finish 284)  
Needed items: Pet Giant Bat (67)  
Reward: Leaveteam 67  
Teleport 145.145.23.21  
New quest: "Collect 15 dragons husks to be able to leave the astral plane."

Quest ID: **287** (finish 286)  
Needed items: Mithril Shield (273)  
Reward: XP 80,000,000  
Item Chaotic Armor (357) for axe  
Item Chaotic Armor (357) for bow  
Item Chaotic Robe (359) for wand  
Item Chaotic Armor (357) for sword  
Item Chaotic Armor (357) for club

Quest ID: **288** repeatable  
Needed quest: 285  
Reward: Teleport 145.145.23.21

FILE: **145.145.4.36**

Name: **Get 15 Dragon Husks**  
Location: 145.145



Quest ID: **286** (finish 285)  
Needed item: Dragon Husk (372) x15  
Reward: Teleport 3.3.70.142

Quest ID: **289**  
Needed quest: 287  
Reward: Teleport 3.3.70.142

FILE: **265**

Name: **King's Cartographer**  
Location: 4.-1 (close to the snow lands)



Quest ID: **296**  
"Bring one Frost Plate, a pair of Frost Gauntlets and some Frost Legs to the cartographer in the unknown lands."  
Needed items: Level 100

Quest ID: **297** (finish 296)  
Needed items: Frost Plate (23)

Frost Legs (274)  
Frost Gauntlets (331)  
Reward: XP 15,000,000

FILE: **266**

Name: **Scientist**  
Location: 4.-1



Quest ID: **298**  
“Bring a dinosaur skull to the scientist.”  
Needed items: Level 180

Quest ID: **299** (finish 298)  
Needed items: Dinosaur Skull (376)  
Reward: Gold 20,000,000  
XP 40,000,000

Quest ID: **400** (finish 299)  
“Bring an ape skull from the cave in the mountains to the scientist.”

Quest ID: **401** (finish 400)  
Needed items: Caveman Skull (377)  
Reward: XP 40,000,000

FILE: **2.0.108.136**

Name: **Find the red mushrooms**  
Location: 2.0



Quest ID: **300**  
Needed quest: 33  
Reward: Item Red mushroom (114)

FILE: **2.0.115.106**

Name: **Find the red mushrooms**  
Location: 2.0



Quest ID: **301**  
Needed quest: 33  
Reward: Item Red mushroom (114)

FILE: **2.0.120.76**

Name: **Find the red mushrooms**

Location: 2.0

Quest ID: **302**

Needed quest: 33

Reward:      Item   Red mushroom (114)



FILE: **2.0.128.128**

Name: **Find the red mushrooms**

Location: 2.0

Quest ID: **303**

Needed quest: 33

Reward:      Item   Red mushroom (114)



FILE: **2.0.149.136**

Name: **Find the red mushrooms**

Location: 2.0

Quest ID: **304**

Needed quest: 33

Reward:      Item   Red mushroom (114)



FILE: **2.0.89.128**

Name: **Find the red mushrooms**

Location: 2.0

Quest ID: **305**

Needed quest: 33

Reward:      Item   Red mushroom (114)



FILE: **-1.-2.129.117**

Name: **Find the herbs for the dwarf**

Location: -1.-2

Quest ID: **306**

Needed quest: 60

Reward:     Item   Herbs (154)



FILE: **-1.-2.134.85**

Name: **Find the herbs for the dwarf**

Location: -1.-2

Quest ID: **307**

Needed quest: 60

Reward:     Item   Herbs (154)



FILE: **-1.-2.154.128**

Name: **Find the herbs for the dwarf**

Location: -1.-2

Quest ID: **308**

Needed quest: 60

Reward:     Item   Herbs (154)



FILE: **-1.-2.97.130**

Name: **Find the herbs for the dwarf**

Location: -1.-2

Quest ID: **309**

Needed quest: 60

Reward:     Item   Herbs (154)



FILE: **-1.-2.150.98**

Name: **Find the herbs for the dwarf**

Location: -1.-2

Quest ID: **310**

Needed quest: 60

Reward:      Item   Herbs (154)



FILE: **-1.-1.147.8**

Name: **Find the engagement ring**

Location: -1.-1

Quest ID: **311**

Needed quest: 201

Reward:      Item   Engagement Ring (352)



**ANNEX:**

Only RPG quests IDs:

1, 9, 10, 12, 24, 30.

Repeatable quests IDs: (don't use /finishquest command)

38, 39, 41, 42, 44, 48, 49, 51, 56, 57, 68, 69, 74, 77, 79, 80, 83, 86, 87, 107, 108, 109, 110, 114, 115, 116, 117, 118, 124, 127, 128, 132, 133, 135, 136, 138, 139, 141, 142, 156, 157, 158, 159, 164, 165, 167, 169, 170, 171, 172, 173, 174, 175, 176, 177, 179, 180, 181, 182, 183, 184, 188, 189, 191, 191, 192, 194, 196, 198, 219, 220, 222, 248, 275, 276, 288.